

## 1 **Electronic Supplementary Material**

### 2 *Kin Selection Model*

3 Here we show how we derived the marginal fitness of helpers (equation 3) used in the kin  
4 selection approach. We use  $d$  to denote the probability of dispersal for a focal offspring,  $\bar{d}$  to  
5 denote the average level of dispersal from the natal patch, and  $d'$  to denote the population  
6 average level of dispersal. To calculate the probability that an offspring becomes a breeder,  
7 we note that a helper will share a patch with  $(1 - \bar{d})K$  other helpers and  $d'cK$  non-helpers who  
8 dispersed to the patch. Thus, if the breeder dies, a focal helper will become a breeder with  
9 probability  $[(1-d)] / [K((1 - \bar{d})+d'c)]$ . A non-helper will be one of  $d'cK$  dispersers and will  
10 share the contested patch with  $(1-d')K$  helpers. Thus if the breeder dies, all else being equal,  
11 a non-helper will become a breeder with probability  $dc/[K(1-d')+Kd'c]$ . Therefore, the  
12 probability of a focal offspring becoming a breeder is given by:

$$14 \quad w_{AJ} = (1 - S_b(\bar{d})) \frac{1-d}{K((1-\bar{d})+cd')} + (1 - S_b(d')) \frac{cd}{K((1-d')+cd')} . \quad (A1)$$

15 As the notation in (A1) suggests,  $w_{AJ}$  can also be interpreted as the breeding-adult ( $A$ )  
16 component of fitness belonging to focal juvenile ( $J$ ) individual.

17 There is also a juvenile ( $J$ ) component to the fitness of a focal juvenile ( $J$ ) individual,  
18  $w_{JJ} = Kw_{AJ}$ . Note that this expression weights the focal individual's genetic contribution to  
19 its  $K$  locally produced offspring by 0.5, and weights the focal individual's genetic  
20 contribution to its  $K$  offspring produced on other patches by the same amount.

21 Similar fitness measures for adult focal individuals include,  $w_{AA} = S_b(\bar{d})$  (for the  
22 breeding-adult component of fitness) and  $w_{JA} = KS_b(\bar{d})$  (for the juvenile component of  
23 fitness). These fitness components are combined using the neutral reproductive values and

24 relative age-class frequencies, calculated as the dominant left and right eigenvectors,  
 25 respectively, of the matrix,

$$26 \quad W = \begin{pmatrix} w_{JJ} & w_{JA} \\ w_{AJ} & w_{AA} \end{pmatrix}_{d=\bar{d}=d'} = \begin{pmatrix} 1 - S_b(d') & KS_b(d') \\ (1 - S_b(d'))/K & S_b(d') \end{pmatrix} \quad (A2)$$

27 It is easy to show that the dominant eigenvalue of  $W$  in (A2) is one. It follows that the  
 28 reproductive values of juveniles ( $J$ ) and adults ( $A$ ) are the elements of

29

$$30 \quad \mathbf{v} = [v_J \quad v_A] = [(1 - S_b(d'))/KS_b(d'), 1],$$

31

32 and the relative frequencies of juveniles ( $J$ ) and adults ( $A$ ) are the elements of

33

$$34 \quad \mathbf{u} = [u_J \quad u_A]^T = [K, 1]^T.$$

35

36 Following Taylor and Frank's approach [27] we weight the juvenile and adult components of  
 37 fitness to construct the fitness of a focal juvenile ( $J$ ), as

38

$$39 \quad W_J = v_J w_{JJ} u_J + v_A w_{AJ} u_J = \left( \frac{1 - S_b(d')}{S_b(d')} + 1 \right) K w_{AJ},$$

$$40 \quad = \left( \frac{1}{S_b(d')} \right) \left[ (1 - S_b(\bar{d})) \frac{1 - d}{((1 - \bar{d}) + cd')} + (1 - S_b(d')) \frac{cd}{((1 - d') + cd')} \right], \quad (A3)$$

41 and the fitness of a focal adult ( $A$ ) as

42

$$43 \quad W_A = v_J w_{JA} u_A + v_A w_{AA} u_A$$

$$= \frac{1 - S_b(d')}{KS_b(d')} K w_{AA} + w_{AA} = \left( \frac{1 - S_b(d')}{S_b(d')} + 1 \right) w_{AA} = \frac{S_b(\bar{d})}{S_b(d')}. \quad (A4)$$

44

45 The direction of selection acting upon the dispersal trait,  $d$  is given by the marginal fitness  
46 with respect to that trait. This is given by:

47

$$48 \quad \frac{dW}{dd'} = \frac{dW_J}{dd'} + \frac{dW_A}{dd'} \quad (\text{A5})$$

49

50 These derivatives may be separated into partial derivatives, describing the effect of an  
51 individual's trait value, and the effect of the average trait value of its group, on the juvenile  
52 and adult class fitnesses, using the chain rule methodology of Taylor and Frank [27] (see also  
53 [28, 42]). This gives  $dW_J/dd' = \partial W_J/\partial d + \bar{r} \partial W_J/\partial \bar{d}$  and  $dW_A/dd' = \partial W_A/\partial d + \bar{R} \partial W_A/\partial \bar{d}$ ,  
54 where  $\bar{r} = d \bar{d}/dd$  is the kin-selection coefficient of (whole-group) relatedness between a  
55 focal individual and other members of the juvenile class, and  $\bar{R} = d \bar{d}/dd$  is the kin-  
56 selection coefficient of (whole-group) relatedness between a focal individual and members of  
57 the adult class [27, 43]. This yields an expression that is equal up to multiplication by a  
58 positive function of  $d'$  (namely  $1/S_b(d')$ ) to the marginal fitness given in the main text  
59 (equation 3). Note that the main text uses the notation,  $d'=d$ .

60

### 61 *Individual based simulation*

62 We constructed an individual-based simulation of the model using the R2011a release of the  
63 MATLAB software package (MathWorks Inc., Boston, MA). The simulation was formulated  
64 on the same set of assumptions used in the kin-selection based model.

65 In our simulation, each breeder was initially assigned two random numbers that,  
66 respectively, corresponded to two dispersal phenotypes: one random number corresponded to  
67 the “maternally” inherited dispersal phenotype, and the other corresponded to the

68 “paternally” inherited dispersal phenotype. Each run of the simulation repeated the series of  
 69 events outlined in main text. However, in the simulation, dispersal and competition were  
 70 combined for the purpose of efficiency. Specifically, simulated competition for vacant  
 71 patches was hierarchical in nature, so that the winner of the patch was native (i.e. a helper)  
 72 with probability  $\frac{1 - \text{Average } d \text{ of Vacant Patch}}{c(\text{Population Average } d) + 1 - \text{Average } d \text{ of Vacant Patch}}$ , and non-native (i.e. a non-  
 73 helper) from a specific foreign patch with probability  
 74  $\frac{\text{Average } d \text{ of Specific Foreign Patch}}{c(\text{Population Average } d) + 1 - \text{Average } d \text{ of Vacant Patch}}$ . Once the natal patch of the winner was  
 75 established, the winner itself was identified by choosing randomly from among all the natal  
 76 offspring of that patch in such a way that the probability of an individual being chosen was  
 77 either  $(1 - d)/(1 - \text{winner's natal patch average } d)$ , in the case that the winner was born on the  
 78 vacant patch, or  $d/\text{winner's natal patch average } d$ , in the case that the winner was not born on  
 79 the vacant patch.

80 Typical collections of 32 simulated evolutionary trajectories are presented as thin grey  
 81 lines in Figure A1. Trajectories were simulated for 3000 generations — long enough for an  
 82 equilibrium level of dispersal (say,  $d^*$ ) to become established. For each simulated trajectory  
 83 we fixed the number of patches at  $P = 1000$ , and we fixed the fecundity of each breeder at  $K$   
 84  $= 100$  offspring. Smaller values of  $P$  and  $K$  tended to produce unacceptably large  
 85 fluctuations among runs; the larger values used provided us with a consistent estimate of  $d^*$ .

86 We investigated the relationship between the adaptive level of helping ( $1 - d^*$ )  
 87 predicted by simulation, and the extent of promiscuity in the model population ( $M$ ). We  
 88 found that the predicted level of helping increased with increasing promiscuity (Figure 4).  
 89 Hence, the tendency to help juveniles born on the same patch increased with decreasing  
 90 relatedness (from increasing promiscuity).

91 Here we provide the Matlab script used to simulate the evolution of the helping trait, 1  
 92  $- d$ . The particular script presented here generates 32 evolutionary trajectories, then plots

93 each trajectory alongside the average trajectory and an approximate 95 % confidence interval.

94

```
95 Paths=32;           % number of Paths to simulate
96 T=3000;            % number of generations to simulate
97 P=1000;           % number of patches
98 MutStep=0.001;    % mutation step
99 Data=NaN(Paths,T);
100
101 M=2;              % number of mates
102 K=100;           % number of offspring
103 c=1.5;           % parameter
104 k=1;             % parameter
105
106 Sb=@(d) 1-exp(-k*(1-d));
107
108 cede=632;
109 myStream = RandStream.create('mt19937ar','seed',cede);
110           RandStream.setDefaultStream(myStream);
111
112 tic
113 parfor path=1:Paths
114 % use "for" in place of "parfor" here if missing Parallel Comp Toolbox
115
116     % Initialize Population
117
118     Popn=rand(2,P); % one individual per patch
119                 % two chromosomes per individual
120
121     for t=1:T
122         mates=NaN(M,P); % stores index of each mate of each individual
123         for i=1:P
124             mates(:,i)=randsample(P,M,true); % "true"=sample w replacement
125         end
126
127         Offspring=NaN(K,2,P); % stores the genotypes of each offspring
128         for i=1:P
129
130             Fathers=randsample(M,K,true);
131             PatContribs=randsample(2,K,true);
132             MatContribs=randsample(2,K,true);
133
134             for j=1:K
135                 Offspring(j,1,i)=Popn(PatContribs(j), mates(Fathers(j),
136 i));
137                 Offspring(j,2,i)=Popn(MatContribs(j), i);
138             end
139
140         end
141
142         OffspringPhenotype=reshape(mean(Offspring,2),K,P);
143         AvgPhenotype=mean(OffspringPhenotype);
144         GlobalAvgPhenotype=mean(AvgPhenotype');
145
146         ProbLocal=(1-AvgPhenotype)./(c*GlobalAvgPhenotype + (1-
147 AvgPhenotype));
148         BreederSurvival=Sb(AvgPhenotype);
149
```

```

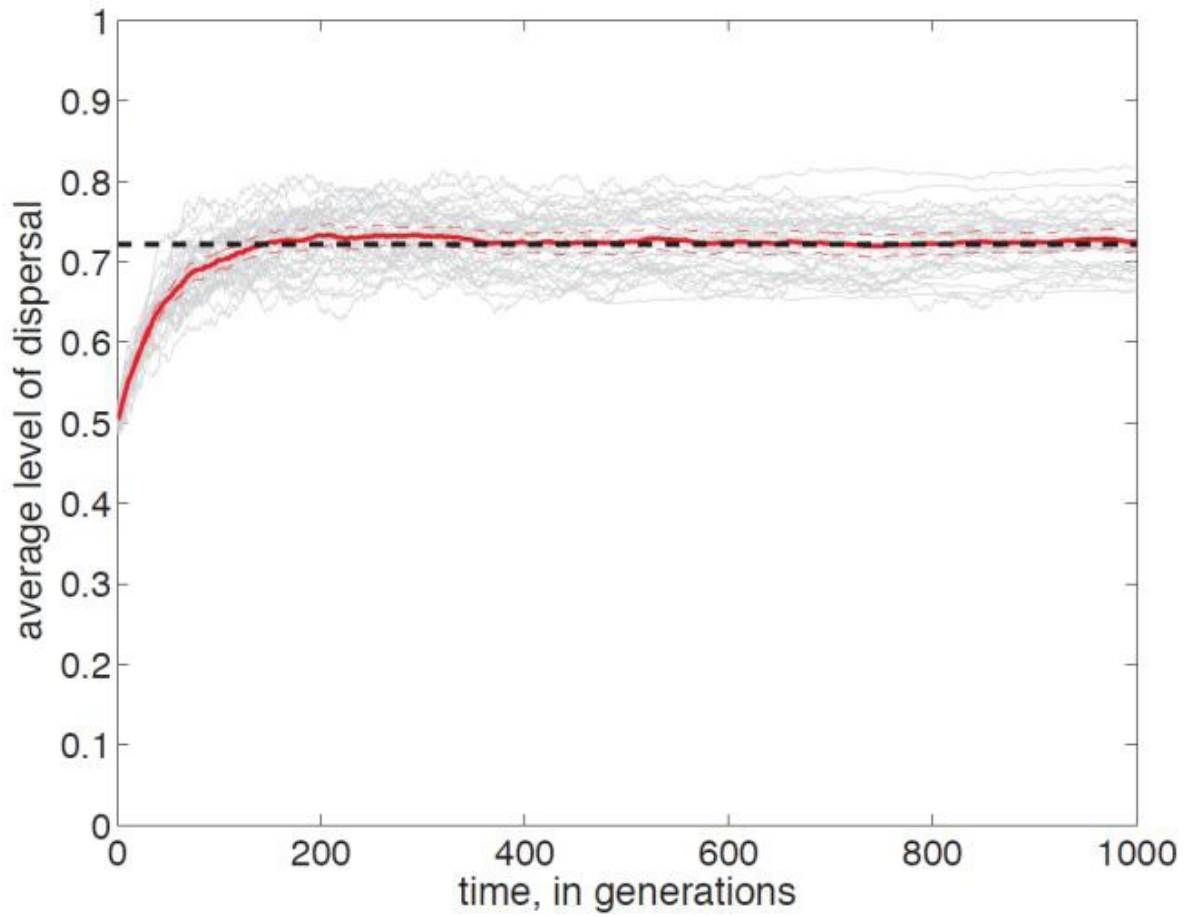
150     PopnNext=NaN(2,P);
151     for i=1:P
152         X=rand();
153         if (X > BreederSurvival(i))
154             % Breeder Dies
155             Y=rand();
156             if (Y < ProbLocal(i))
157                 % Winner Comes from Local Patch
158                 PatchWinner=i;
159
160                 % Local Offspring Compete
161                 Winner=...
162                 randsample(1:K, 1, true, 1-
163 OffspringPhenotype(:,PatchWinner)');
164             else
165                 % Patches Compete
166                 PatchWinner=randsample(1:P, 1, true, AvgPhenotype);
167
168                 % Offspring On Winning Patch Compete
169                 Winner=...
170                 randsample(1:K, 1, true,
171 OffspringPhenotype(:,PatchWinner)');
172             end
173
174             WinnersGenes=reshape(Offspring(Winner,:,PatchWinner),1,2);
175
176             % Mutate Winner's Genes
177             WinnersGenes=WinnersGenes + MutStep*randn(1,2);
178             WinnersGenes(WinnersGenes <= 0) = MutStep;
179             WinnersGenes(WinnersGenes >= 1) = 1-MutStep;
180
181             % Update Next Gen Population Array
182             PopnNext(:,i) = WinnersGenes';
183         else
184             % Breeder Survives
185             PopnNext(:,i)=Popn(:,i);
186         end
187     end
188
189     Popn=PopnNext;
190
191     % Record Data
192     Data(path,t)=mean(mean(Popn,2));
193
194     end
195 end
196 toc
197
198 MeanPath=mean(Data);
199 SE=sqrt(var(Data)/Paths);
200
201 % --- Plot Data ----
202
203 figure
204 hold on
205
206 for path=1:Paths
207     plot(1:T, 1-Data(path,:), 'Color', [0.8,0.8,0.8], 'LineWidth',0.5);
208 end
209

```

```

210 plot(1:T, 1-MeanPath, '-r', 'LineWidth',2);
211 plot(1:T, 1-MeanPath+1.96*SE, '--r');
212 plot(1:T, 1-MeanPath-1.96*SE, '--r');
213 %plot([0,T],[NumPred, NumPred], '--k', 'LineWidth',2);
214
215 axis([0,T,0,1])
216 xlabel('time', 'FontSize', 16, 'FontName', 'Arial')
217 ylabel('average level of helping (1-d)', 'FontSize', 16, 'FontName',
218 'Arial')
219 title(['M = ', num2str(M), ' c = ', num2str(c), ' k = ', num2str(k)], ...
220       'FontSize', 12)
221 box on
222
223
224
225

```



226  
227

228 **Figure A1: Level of helping over time.** Typical collections of 32 simulated evolutionary  
229 trajectories are presented as thin grey lines. Red line indicates the mean of the runs. Dashed  
230 line indicates the equilibrium level of dispersal ( $d^*$ ).